# Context management in AtGentive

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# Context management

**Context**: Everything that is related to a specific task.

 $\Rightarrow$  software, documents, selection, input, history...

The idea is to manage activities at the upper level, by allowing the user to organize his « tasks » instead of « applications » and « documents ».

#### Status

- evolution from current desktop tools on UNIX systems (virtual screens, session manager...)
- strong interest for new way of working on big screen and huge collection of data
- still in development (open source communities, Apple, Sun, Novell, Microsoft)

## **Academics**

There are plenty of studies on modern interfaces,

but no major work regarding usability of context based interfaces in e-learning.

 $\Rightarrow$  So a need to investigate.

## We structure the activity

- clear separation of tasks ⇒ better metacognition
- more transitions and feedback ⇒ lower cognitive load
- new metaphors for computer environment ⇒ more possibility to conceptualize work

## We implement the mind prosthesis approach

- zooming facilities
- possibility of building different organizational patterns
- continuous navigation
- tracking the history of the user actions
- redundancy in the audiovisual cues in the peripheral zone for the actions and responses
- screening out the data not relevant for the task at hand
- complying to the capacity of the human short term memory
- · avoiding elements that interrupt the ongoing user activity



## Plan for the future

- improving the interconnections between the interfaces and AtGentive
- improving the interfaces for managing the tasks (save, restore, switch)
- developing new methods for providing direct manipulation